The Effect of Motivation on Students' Preference for Acoustic or iPad Instruments: Comparing Guitars and Gayageums



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Purpose of the Study

- 1. To examine the effect of motivation on upper-grade elementary students' preferences for acoustic or iPad instruments
- 2. To determine if the cultural associations of the musical instruments affect students' instrument preferences

Methods

1. A Quasi-Experimental,

"Multiple Intervention Within-Subjects Design"

(Dooley, 2001, p. 222)



2. Research Questions

- 1) Is there a significant difference in participants' preference for acoustic or iPad versions of an instrument?
- 2) Is there a significant difference in participants' instrument preference by their motivation levels (high, medium-high, medium-low, or low)?
- 3) Is there a significant difference in students' instrument preference based on the instruments' cultural familiarity (either familiar or unfamiliar)?
- 4) Is there a significant difference in students' instrument preference based on institutional setting (either private or public)?
- 5) Is there an interaction effect among the independent variables?
- 6) Is there a significant difference between participants' instr ument choice (acoustic or iPad) and other independent var iables?
- What reasons do participants provide for their instrument preferences?

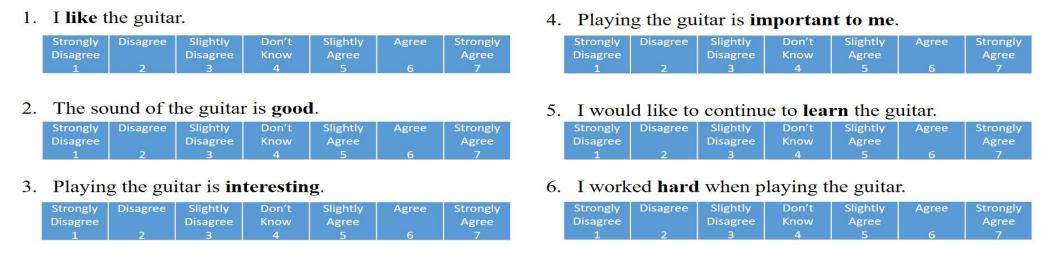
3. Why Guitars and Gayageums?

- 1) Both are chordophones (Hornbostel and Sach, 1961)
- 2) Cultural familiarity



4. Procedure Introductory • IRB **MLMIS** Group Session Session Informed <45 min = One <45 min = One Period> Motivation to Consent & Learn a Musical Four Students Student Assen Instrument Scale Experiment with 4 (MLMIS, Kang, Play songs Songs that they Administration IPCQ (Instrument Preference and Chigh, medium-high, Live Performance Choice Questionnaire) Administration 5. Measurement Tools

- Motivation to Learn a Musical Instrument Scale (Kang, 2016), modified from MacIntyre, Potter, & Burns, 2013)
- Instrument Preference and Choice Questionnaire
- A. Instrument Preference (Modified from Shehan 1984,

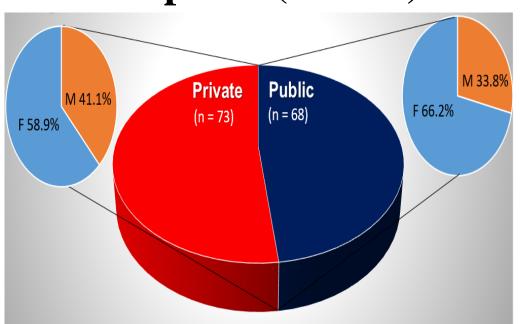


B. Instrument Choice (Demorest & Schultz, 2003)

** What are your reasons? <Short Answer & Open-Ended Questions>

Results

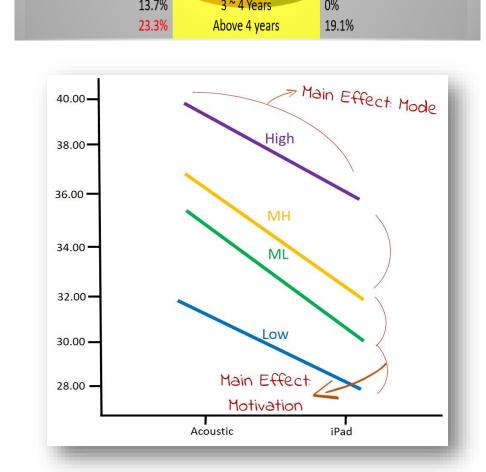
1. Participants (N=141)





1) Two Main Effects: Mode and Motivation

-> General Pattern



2) Two Interaction Effects: Variations

<1st Interaction> **Motivation Instrumental Mode**

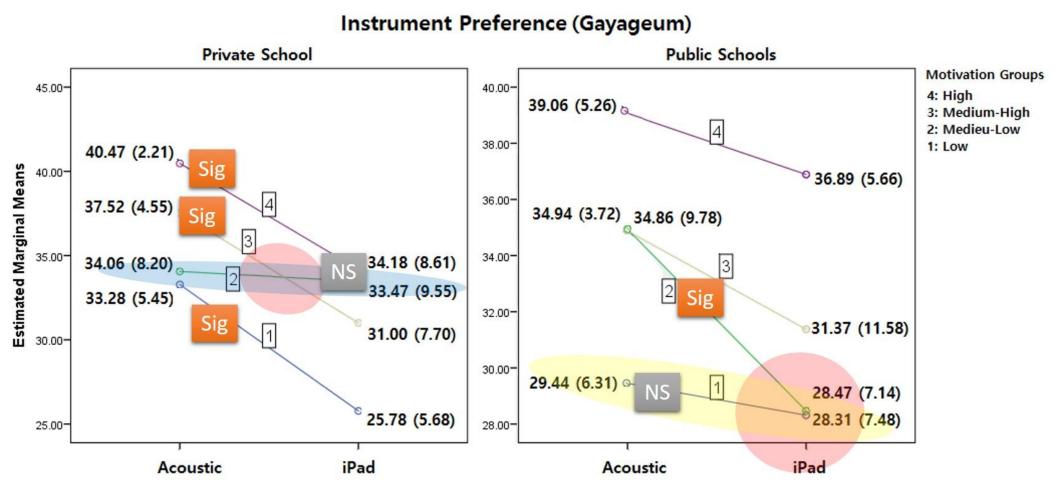
Institutional Setting

<2nd Interaction> **Motivation Instrumental Mode Cultural Familiarity**

40.00 (1.73) 3: Medium-High 2: Medieu-Low 37.43 (2.99) 36.95 (3.67) 35.81 (5.23 32.00 (7.80) 30.13 (6.78) 28.00 (8.58) **iPad**

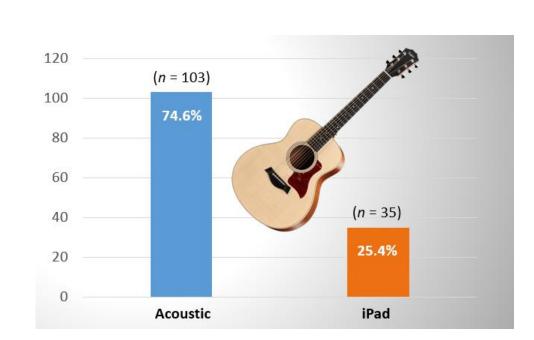
Instrument Preference (Guitar)

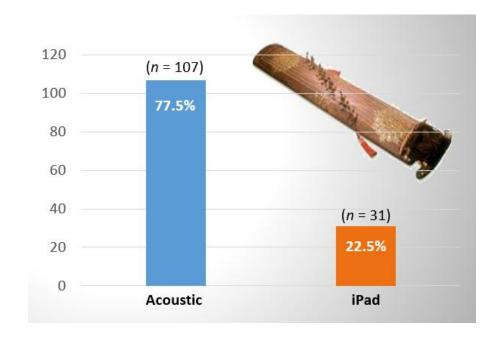
40.00 (2.89)



4. Instrumental Choice

1) General Patterns: 75%:25%





2) Variations:

